DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	
Rarely 4 at 1 level; normally 6 at 2 level	
New suit F 1R	
UCB = normally values usually 3 cd supp	
2NT after overcall of M is good 3 card raise	
2NT after WJO is asking	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	
2 nd / sandwich / protective	
15-18 / 16 – 19 / 10 - 14	
System On	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak, reasonable suit vul.	_
Ghestem type – cue =higher, 3♣=odds	
2NT in protective = 18 - 20 + System	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Jump cue = asks for stop (unless Bergen)	
VS. NT (vs. Weak)	
X=penalties	
2♣ = both majors	
2 ♦ = one major	
2 ♥/♠ = Major + min then 2NT asks, 3♣=pass or convert	
2NT=both ms	
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	_
X = TO + Lebensohl (slow shows stop); Over $4 - x = values$	
V. Multi – Dixonish $x = 12-15$ bal or $19+$.; $2NT-16-18$; bids na	t.
They bid Michaels X=can penalise; Bergen applies	
OVER OPPONENTS' TAKEOUT DOUBLE	
O. E. O.	

XX = balance of points; may have 3card support for partner.

Bids generally ignore X

			DS AND SIGN	ALS		
OPENIN	G LEA	DS STYLE				
	Lead				ner's Suit	
Suit	uit 4 th from hon		ours else 2nd	3rd & :	5th	
NT	NT As abov			3rd & 5th		
Subseq			ce			
10 is an h	onour					
LEADS						
Lead		Vs. Suit		Vs. NT		
Ace		A ask for att		A ask for att		
King		K asks for count		K asks for count/unblock		
Queen		Sequence or	interior sequ	Sequence or interior seq.		
		Sequence or interior sequ		Sequence – no higher honor		
10		Interior seq/seq or shortage		Strong - may have J will		
				have A or K / or shortage		
9	-	9x		9x		
Hi-X		Sx xSx xSxx(+)		Sx xSx	xSxx(+)	
Lo-X)	HxS HxxS(+)		
SIGNAL	S IN O	RDER OF PE	RIORITY			
		's Lead	Declarer's Lea	ıd	Discarding	
1 Att			Count	Att		
Suit 2 Count			Suit pref		Count	
3 Suit pre				Suit pref		
1 Att			Count	Att		
NT 2 Count			Suit pref		Count	
N1 Z	Count		Suit prei		Count	
	~ .				a	
	Suit pr				Suit pref	
					d middle neutral	
Smith Pet	ers V N	NT – high fron	n either side end	courages	3	
			DOUBLES			
TAKEOU	U T DO I	UBLES (Style	e; Responses; I	Reopeni	ng)	
		ways TO; -ve		-	3.	
Responsiv						
responsi	70 to 4 v					
SPECIAL	L, ART	IFICIAL & (COMPETITIV	E DBL	S/RDLS	
Lightner a					**	
		er convention	al bid			
		suit lead over				
			· · •			

Support Doubles after 4th hand bids.

W B F CONVENTION CARD CATEGORY: NCBO: Wales PLAYERS: David McAndrew Maggie Pierce * + * * SYSTEM SUMMARY GENERAL APPROACH AND STYLE 5 CARD MAJORS 1 **♣** - could be 2 15 – 17 NT Multi 2♦; Weak M 4-7; bal. 22-23 or 26/27 2♥/♠ 8-11 6CS forcing 1NT response to 1M SPECIAL BIDS THAT MAY REQUIRE DEFENSE Weak Jump shift responses over m by non-passed hand Over 1NT – 2♠/2NT are minor suit oriented Bergen major suit raises Forcing 1NT response 2C response to 1NT is Five-card Stayman, non-promissory and forcing to 2NT. Bergen ignores opponents bids SPECIAL FORCING PASS SEQUENCES Over an overcall containing values. Opener must re-open with

shortage or extra values

IMPORTANT NOTES

Bids in most cases ignore interference

ING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS)BL					
OPENING	TIC		NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1*		2	4♦	If 2 then 4432 normally weak NT – may be 18+	Weak Jumps, pre-emptive raise; 3NT balanced raise	After 3NT then 4m=slam try	Jump fit by passed hand over a m opening	
1 ♦		4	4 .		As above	As above	As above	
1♥		5	4♦		1NT F; 2NT game raise; 3NT 3cd pudding raise;	Long suit trial bids	After overcall 2NT is good 3cd raise	
1 🖍		5	4♦		3♣/♦-4cd raise 7-9/10-12; limited splinters		Interference ignored in general but XX may be 3 cd raise	
INT				Balanced 15-17 can contain 5M/6m; rarely s'ton H	5cd Stay; 4suit TRF; 3any inv.; 4♣=5+/5+ Ms; 4♦/♥ trf – wk or strong; 4♣=Bwood	min/max	4 suit trf by passed hand; TO Xs after interference	
2*	$\sqrt{}$	0	4♦	Any strong hand	2 ♦ -ve or relay	2NT/3NT rebid 24-25/28-29 Lowest m is 2 nd -ve	As over 1NT response to NT rebid	
2♦	\checkmark	0			2 ♥-to plat; 2 ♠ inv. in ♥; 2NT asks; M bids pass or correct up to 4 ♥; 4 ♣ asks for trf; 4 ♦=good M raise; 4 ♠ to play	5cd stay. and trf after NT rebids		
2♥/♠		6		8-11 6cs	2NT enquiry	Blue Club responses		
2NT				20-21	5 cd stay;Trf; 4♣=5+/5+ Ms; 3♠ - Trf to 3NT m interest; 4♣=Ms; 4♦/♥ TRF weak or strong, 4♠=Bwood		X=TO	
3♣/♦/♥/♠		6		Pe-emptive	New suit F1			
3NT	$\sqrt{}$				4♣/5♣=pass or correct;4 ♦ asks for s.ton			
4♣/♦	$\sqrt{}$	0		Strong in ♥/♠	4 ♦ / ♥ no interest			
4♥/♠		7		Pre-emptive				
4NT	\checkmark			Asks specific As	5 * =0; 5NT=2;6 * =A *			
5 .		7		Pre-emptive		HIGH LEVEL BIDDING		
5♦		7		Pre-emptive		RKCB -1430		
5♥		7		Pre-emptive		XX of doubled cue-1st round control; P=2nd		
5 A		7		Pre-emptive		D0P1;R0P1		
						1/2NT - 4♠= 4Ace Bwood		
						Exclusion RKCB		
						Cues can be 1 st or 2 nd round control; no specific order		

<u>Notes</u>

Checkback 2♣

$$1 \clubsuit (1 \spadesuit) x = 4 \blacktriangledown$$

Blackout over reverse bidding.

Bergen raises with 4 Card support 3♣=7-9; 3♦=10-12 – these ignore interference; Jacoby 2NT; after 1M (any suit) then 2NT is good 3 card raise;

1/2NT – After 5cd stayman 2/3NT response shows only 2♠.

4 suit TRF. For M 3 of suit min, any other break max; For m break to intervening suit with max and support

Over 2NT $3 \triangleq$ = transfer to 3NT, then $4 \triangleq / \spadesuit$ slam try, $4 \checkmark / \spadesuit$ both minors longer $4 \lozenge / \spadesuit$ slam interest, 4NT both minors no void. $4 \triangleq$ -direct = both majors (5+/5+) weak;

Halmic – after a penalty X then XX shows a 5cd suit, suits show lower of two touching suits; 2♣ may be ♦s and ♠s (will XX a double)

They interfere over 1NT; if conventional then first X shows values, then next X is TO, subsequent are penalties; if natural then 1^{st} X=TO

Weak jump responses to 1m but fit jumps in response to overcalls and by passed hands over m opening

Support Doubles; $(2 \spadesuit) \times (2 \blacktriangledown / \spadesuit) - x = TO$

After 1M-2m then 2NT shows 12-14; 1 ♦ - 2 ♣ then 2NT=18-19, 3NT=12-14