

| DEFENSIVE AND COMPETITIVE BIDDING |
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| OVERCALLS (Style; Responses: 1 / 2 Level; Re-opening) Simple overcalls are wide range (6-17 hcp) |
| Overcalls at the one level may be 4 cards but usually 5. Direct raises of our overcalls are pre-emptive. UCBs to enquire. Fit Jumps. |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) 16-18 in 2 nd (system on) 11-14 in 4 th (system on) |
| JUMP OVERCALLS (Style; Responses; Unusual NT) Weak/Intermediate Jump Overcalls (ATV) |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) Direct: Michaels 3 level = long running minor, no stop. 4 level = Leaping Michaels over weak 2 level openers |
| v. WEAK/STRONG NT at TEAMS X = penalty, 2C: Majors (2D = Weak relay. 2NT = Strong relay, 3C = 5H, 4S min, 3D = 4H, 5S Min, 3H, 3S = 5 cards max) 2H: Hearts and a minor. 2S: Spades and a minor. 2NT: Minors. |
| vs PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids) X = Take out (up to and including 4H) (Lebensohl responses against weak two's) |
| VS. PRECISION 1♣ X = majors, 1NT = minors, bids = suit and not much generally |
| SHORT 1♣/1♦ 2C = Both Majors, 2D = Single major 2H/S = 55 Mn, 2N = minors 55+ |
| OVER OPPONENTS' TAKE-OUT DOUBLE XX shows values 2N: Natural over minor; Good raise to 3+ over Major Jump raise = pre-emptive. Fit Jumps. |
| VS. 2D/2H (both majors) We treat 2D as multi and treat 2H as weak 2 in hearts. |
| VS multi; 2N = 15-18 X = values, bids natural VS. Wk 2's 2N = 15-18 X = values, bids natural, Lebensohl |

| LEADS AND SIGNALS | | | |
|--|--|---|------------------------------------|
| OPENING LEADS STYLE | | | |
| | Lead | In partner's bid suit | |
| Suit | 4 th /2 nd / occasional low from Xx | 4 th /2 nd /3 rd from 3 small | |
| NT | 4 th /2 nd . | 4 th /2 nd /3 rd from 3 small | |
| Subsequent | standard (present) count | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | For attitude | For attitude | |
| King | For count | For count/unblock | |
| Queen | For attitude | For attitude | |
| Jack/10 | Highest or internal seq. Strong Tens | Highest or internal seq. T unblock J if obvious Strong Tens | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| Suit | Standard count | Standard count | Low odd encourage Even McKinney |
| NT | Standard count | Smith Peter Standard count | Low odd encourage Even McKinney |
| Other signals (including trumps) | | | |
| Suit Preference when obvious. | | | |
| Suit preference (Lav) when seeking a ruff. OK to not always give count | | | |
| DOUBLES | | | |
| X of suit opening is T/O to 4H. Sputnik X thru 4H. | | | |
| ARTIFICIAL & COMPETITIVE DOUBLES/REDOUBLES | | | |
| Most low level X's are competitive; XX is generally for rescue Lightner X of 3N following a NT auction asks for spade lead. X of Stayman/transfer shows cipher suit or a big hand. Rosenkratz Redoubles showing Hx in partners suit. | | | |

| W B F CONVENTION CARD |
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| NCBO: WALES |
| MARK RODERICK 917113 PADDY MURPHY 912165 |
| SYSTEM SUMMARY |
| ACOL - WEAK NT (11-14; 14-16 in 3rd) |
| 2C AND 2NT: STRONG OPENINGS |
| 2D/H/S: SINGLE SUITED WEAK OPENINGS (5+ CARDS) |
| STANDARD LEADS (AaKc), COUNT AND ATTITUDE |
| SPECIAL FORCING PASS SEQUENCES Some over double sequences (NT) |
| PSYCHICS: Rare. |
| HIGH LEVEL BIDDING RKCB: 3041 . Next suit: Q ask. 5NT = specific kings. 5NT: pick a slam. Cue Bids are primarily 1 st before 2 nd but below game can be 2 nd DOPI xx = to play |
| System point of note for opponents |
| Brown sticker defence to short 1♣/1♦ 1M-(p)-2m response can be light (7+) Gazilli Unusual Minor suit raises |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | | | | |
|---|--------------------|-------------------|--------------|---|--|--|--|
| | | | | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING ETC. |
| 1♣/1♦ | | 4 | 3S | NATURAL | 1NT = 16+, 2NT 13-15 or 5-8, 2C = 11-12, 3C = 9-10, Splinters. All of these bids show 4 card support. | Reverses = more points 1N rebid = 15-17/11-13 2-way checkback (not after 11-13 rebid) | Fit jumps after passes |
| 1♥/1♠ | | 4 | 3S | NATURAL | Splinters, 2N = Jacoby; fit jumps (GF) | Reverses = more points 1N rebid = 15-17/11-13 Check-back. Gazilli after 1N response | Fit jumps after passes |
| 1NT | | 2 | | 11-14 14-16 3rd | 2C Stayman, 2D/H/S/NT = transfers, 3 Bids slam try 4C = 55 minors slam try 4D = 55 majors possible slam try on occasions!!!! 4H/4S to play | Transfer breaks, subsequent bids = natural 3N = XX in suit no interest 4D agrees D, 4H/S/5C agrees C, 4N = min 4H/S agrees 4N = 2/2 in majors | Bids = cues Bids = strong cues Non-game bids = slam force 5m = slam force |
| 2♣ | * | 0 | | 23+ Balanced or any 8+ playing trick hand. | 2D = KOKISH relay 2H/S/3C/D, 8-9 HCP A&K+ 3H/S KQJxxx only 2N = weak major, 3C asks; 3D = H/3H = S | 2C - 2D - 2N 23-24 2C - 2D - 2H - 2S - 2N 25-26 2C - 2D - 3N 27-28 2C - 2D - 2H - 2S - 3N 29-30 | Over 3N rebids 4C = baron 4D/H/S/5C = transfers |
| 2♦/♥/♠ | | 5 | | Weak (4-9 hcp) | Direct raise = pre-emptive. 2NT = Ogust. New suit asks for holdings in that suit. 3C/D/H are game forcing 3S/4C/D/H are splinters, 4NT RKCB | BB/BG/GB/GG/3N = solid Rebid opened suit = 0/1 cards; 2N = xx exactly; other bids = 3 Cd fit + length feature (Strong majors go via 2S and 3H) | Bids are fit showing in competition, doubles are penalty |
| 2NT | | 2 | | 20-22 | 3C = puppet, 3D/H = transfers, 3S = Transfer to 3N or slam with one minor, 3N = 5S/4H, 4C = both minors, 4D = both majors, 4H/S = to play | 4D agrees D, 4H/S/5C agrees C, 4N = min | Double/Redouble of interventions = values |
| 3♣/♦/♥/♠ | | 6 | | Natural pre-empt | New suit forcing. | Following intervention: X for penalties | |
| 3NT | * | 8(7330) | | Weak minor | 4-6C: pass/correct, 4D = shortage ask (4N = 7222, 5m = other m singleton), 4N RKCB; 4H/S to play | | |
| 4♣/♦ | * | 6 | | SA Texas (solid major or A and solid major lacking A) | 4D/H = maximum; 4N is then asking for shortage 4-6H/S to play | Invites cue of (outside) first round control | |
| 4♥/♠ | | 6 | | weak | 4S to play; 4N asks for control outside suit 5H/S Raise = bid 6 with long decent (8+) trumps | | |
| 4NT | * | 0 | | Specific Ace ask | 5C = 0; 5D/H/S = Ace, 5N = 2 Aces. 6C = Ace. | | |
| | | | | SUPPLEMENTARY NOTES | | | |
| <p>LEBENSÖHL (slow arrival shows a stop). JACOBY responses: Opener splinters at the 3 level, Nat 5 card suit at the 4 level. 3 level rebid is waiting; 4 level rebid is weak. HALMIC. Following opponents' X of our 1NT opening, XX shows 5+ card suit; immediate suit bids show two places to play. 2S is 6 spades, 3 level bids to play. 5 CARD PUPPET STAYMAN. 3D = No 5 card major. 3NT = 2/3 or 2/2 in majors. With both 4 card majors responder shows spades 2NT in competition is 2 places to play/scrambling 4th suit or 2NT after a reverse show min (1C-1S-2D-2H = weak) (1H-2C-2S-2N = weak) all other actions are strong GF (1C-1S-2D-3C/D = GF) (1H-2C-2S-3H/S = GF)</p> | | | | | | | |