



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			Category:	Country:	Wales
OVERCALLS (Style: Responses: 1/2 Level: Reopening)		OPENING LEADS STYLE					
Aggressive at one level (rarely 4 cards)		Lead	In Partner's Suit				
Sound 2/1	Suit	A,2,4	Low from xxx				
Further auctions:	NT	A,2,4	Low from xxx				
Fit Jumps	Subseq	A,2,4	Low from xxx				
UCB (2 level = 3 card, 3 level = 4 card support – if room)	Other: K from AK = shortage elsewhere						
	v NT Q may be from weak KQ holding; K asks CT/UB;A asks ATT						
	LEADS			SYSTEM SUMMARY			
1NT OVERCALL (2ND/4TH Live: Responses: Reopening)	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE		
15-17(18)	Ace	AK(x...)	AK(x...)		Acol with weak twos in D, H & S but Acol twos in 4th		
Reopening 11-14 over 1m, responses as over 1NT opening	King	KQ(J)(x)	KQJxx, AKQxx, AKJxx		4 Card majors		
Reopening 11-16 over 1M, 2C is range asking	Queen	QJ(x...), Qx	QJ(10),KQx,		Lower of two 4-card suits opened in 1/2/4 th , higher in 3 rd position.		
	Jack	HJ10(x...), Jx	HJ10(9)		Frequent non-PEN DBL		
	10	H109(x...), 109 10x	H109 (not J) or 109		1x-2y-2NT-3C is checkback; then 3D shows max		
JUMP OVERCALLS (Style: Responses: Unusual NT)	9	98(x...), 9x	98, 9x				
1-Suit: Weak, usually 6 card	Hi-x	x(x)x, x(x)xx	xx, x(x)x, x(x)xx				
2-Suit: 2NT Lowest 2 unbid suits (but 19-21 bal in fourth position)	Lo-x	Hx(x),Hxx(x)	Hx(x),Hxx(x)		1NT Openings:12-14 but 15-17 3 rd (suitable hands upgraded)		
Reopen: Intermediate - 6 card suit	SIGNALS IN ORDER OF PRIORITY			2 OVER 1 Responses10+ (suitable hands upgraded)			
DIRECT and JUMP CUE BIDS (Style: Responses: Reopen)		Partners Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
1x-2x Highest two unbid suits	Suit:1st	HELO (HELD)	HELO (s/p)	HELD			
1x-3x Asks for stopper for NT	2nd	HELO (HELD)	HELO (s/p)	HELO			
1x-p-1y-2x = Michaels	3rd	HELO (HELD)	HELO (s/p)	HELO			
1x-p-1y-2y = natural	NT: 1st	HELO (HELD)	Smith peter	HELD			
VS. NT (vs. Strong / Weak: Reopening: PH)	2nd	HELO (HELD)	HELO (s/p)	HELO			
2C = 4H + longer other suit OR single suited with H	3rd	HELO (HELD)	HELO (s/p)	HELO			
2D = 4S + longer other suit OR single suited with S	Signals (including Trumps): HELD, Smith Peters Note#1						
2H = 5H + 4+ minor	Trumps:Hi-lo shows interest in ruff						
2S = 5S + 4+ minor							
2N = Game forcing two suited. X by passed hand is max + minors							
VS. PREEMPTS (Doubles: Cue-bids: Jumps: NT bids)							
vs wk 2 Dbl=t/o+trnsfr Lebensohl Note #3, leaping Michaels Note #4	DOUBLES						
vs wk 3 Dbl=t/o,non-leaping Michaels Note #5,vs 3NT 4C=M's, 4D=M, 4H/S=M+m	TAKEOUT DOUBLES (Style: Responses: Reopening)						
vs 4 level openings x=takeout/values	Negative to 7H						
VS. ARTIFICIAL STRONG OPENINGS	Responsive to 6H						
vs strong 1C vs Polish 1C or similar P then x 15-17					SPECIAL FORCING PASS SEQUENCES		
x=H,1D=S x=weak NT or 18-20,1D=major							
1H/1S/1NT = CRO 2 suited	SPECIAL. ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES						
2 any = 6 or 1 of bid suit	Game Try Doubles						
OVER OPPONENTS' TAKE OUT DOUBLE	Co-operative doubles				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
Redbl = 9+, new suit = F1	Rosenkrantz Redoubles Note#2				15-17 1NT rebid then 2C is checkback		
Jump in new suit = Fit	Redbl of 3NT shows doubt				After 1NT-DbI; Rdbl is 5 card suit, and suit is lowest of 2 4 cards suits		
Jump raise = pre-empt							
2NT = good raise to 3 level							
OPENING BID DESCRIPTIONS					Psychics: Rare		

Note: 1: Smith Peters in defence of NT contracts

Defender on lead peters at first opportunity to show desire for a switch
Partner peters at first opportunity to ask for first suit to be continued.

Note: 2: Rosenkrantz Redbl

1x-1y-Db1(neg)-Redbl shows Ax,Kx or Qx in suit y.

Note: 3: Transfer Lebensohl

After 2D-Db1-p-2NT is puppet to 3C then, 3D is stayman with D stop 3H/S show 5 H/S and a D stop, 3N shows a D stop.

After 2H-Db1-p-2NT is puppet to 3C then 3D is to play, 3H shows 4S and H stop, 3S shows 5S and H stop, 3NT shows not 4S and H stop

After 2S-Db1-p-2NT is puppet to 3C then 3D/3H are to play, 3S shows 4H and S stop, 3NT shows not 4H and S stop

After 2D-Db1-p-3C shows 5+H and no D stop

After 2D-Db1-p-3D, GF stayman, no D stop

After 2D-Db1-p-3H shows 5+S and no D stop

After 2D-Db1-p-3S shows 5+C, no stop

After 2H-Db1-p-3C shows 5+D and 8+hcp

After 2H-Db1-p-3D shows 5+S, 8+ hcp

After 2H-Db1-p-3H shows 4S, no H stop

After 2H-Db1-p-3S shows 5+C, no stop

After 2S-Db1-p-3C shows 5+D and 8+hcp

After 2S-Db1-p-3D shows 5+ H, 8+ hcp

After 2S-Db1-p-3H shows 5+ C, 8+ hcp

After 2S-Db1-p-3S shows 4H, no S stop

Note: 4: Leaping Michaels

Over 2M-4m=5/5 m+other M

Over 2D-4C=both M, 4D=one M, 4H/S=H/S+C

Over Multi 2D-4C=C+M, 4D=one M, 4H/S=H/S+D

Note: 5: Non-leaping Michaels

Over 3M-4m=5/5 m+other M

Over 3C/D, 4C=both M, 4D=one M, 4H/S=H/S+ other m

Over Gambling 3N-4C=both M, 4D=one M, 4H/S=M/m

Note: 6: 5 card Stayman response to opening 2NT

After 2NT-3C- 3D=4M or 2S then,

3H denies 4H (does not promise 4S)

Subsequent 4C/D by responder = natural slam try (5 cards)

3S shows 4H, denies 4S

Subsequent 4C/D by responder = natural slam try (5 cards)

3NT shows 4H & 4/5S, game only

4C shows 4H & 4S, slam interest, then:

4D = any minimum. Responder then bids 4H (pass or correct) or 4S with slam force. 4N by opener over both of these shows 2S.

4H/S = setting the suit and slam forcing.

4N = 2S and max

4D = natural slam try (5 cards)

4H = slam try in clubs (5 cards)

After 2NT- 3C-, 3H=5H then 3S agrees H, 4m = natural slam try (5 cards)

3S=5S then 4H agrees S, 4m = natural slam try (5 cards)

After 2NT-3C-3N=3S and less than 4H, then

4m = natural slam try (5 cards)

4H = transfer to 4S (either to play or slam try when followed by 4N)

4S = mild slam try

2NT-3D/H = Transfer to 3H/S. Opener breaks to:

3S (over 3D) = 5S/2H

3N (over 3H) = 5H/2S

3N (over 3D) = invites cue bid

Suit = source of tricks and 4 card support

Jump to game = suitable max with 3 card support

Note: 7: Kokish

After 2C-p-2D-p-2H= puppet to 2S then 2NT=25+ bal

then 2NT=Jxxxxx in either m

then 3m=A,K or Qxxxxx in m

Note: 8: Transfers after 1NT

After 1NT-p-2D-p then 2H=<4H

2S,3C and 3D show 4H, max & shortage

2NT shows 4H, max & no shortage

3H shows 4H, min

Similar after 2H tfr to 2S

After 1NT-p-2S-p then 2NT denies A/K/Qx or better in C, subsequent bid by responder shows suit/fragment

3C shows A/K/Qx or better in C, subsequent bid by responder shows suit/fragment

Similar after 2NT tfr to 3D